



Canvas Creation Tool - Tips & Specifications

The Canvas creation tool offers six components to visually tell a story. In order to develop the highest quality Canvas experience for users, Facebook recommends the following tips and specifications:

- ❑ Before using Canvas, it's best practice to have thought through what sort of experience you want to create for people, and to have your creative assets ready ahead of time.
- ❑ If you only want people with a certain type of device or operating system to be able to see your Canvas, you can adjust the targeting options while creating the ad you add your Canvas to.
- ❑ Throughout Canvas creation, use the preview on the right side of the Canvas Editor to make sure you're satisfied with how everything looks.
- ❑ You can't add an unfinished Canvas to an ad, so make sure you've clicked Finish Canvas (not just Save Draft) on the Canvas you want to use.
- ❑ If you finish a Canvas and then decide you still want to edit it, your best option is to create a duplicate of the finished Canvas in draft form and edit that.
- ❑ For additional help on Canvas [click here](#)

Ad Unit Specs

Image Size: 1,200 x 629 pixels

Image Ratio: 1.9:1

Post Text: 90 characters

Headline: 45 characters

“Tap to Open” CTA: Added by system, non-customizable

Photos

Full Width: 1080 pixels @3x

Full Height: 1920 pixels @3x

Sizing Options: ‘Fit to width’ or ‘Fit to height’

File Types: .PNG or .JPG are supported

Tilt-to-pan

Enable: Select ‘Fit to height’ in photo component

Full Scale: 5400 pixels

Recommended Scale: 3240 pixels; max usability

Image Notes: Starts centered at 1920px

Video

Full Screen: 720p min; 750 x 1334 pixels

Full Screen Ratio: 1.78:1

Format Types: .MP4 or .MOV are supported

Duration: 2 minutes or less

Carousel

of Images: 10 or less

Image Size: See Photos Specs

Dimensions: Must be same size image to image

H-Scroll Text: Render type in image

Text

Font Face: Serif, sans serif

Size/Color: 6 – 72 pt; #rrggbb

Alignment: Left, center, right

Style: Bold, italic, underline, applies to all text

Buttons

Size: 48 pixels high

Text: 30 characters or less

Padding: 48 pixels top and bottom

Font Face: Serif, sans serif; fill or outline color